# WARFRONT

15MM MODULAR WARGAMING



# FARMLAND

## BUILD AND PAINT GUIDE

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# FIELD SUPPLIES

Building and painting the Farmland modesl is a straightforward process requiring only a few basic tools and materials. Gather the following field supplies before getting started.

## 1. (OPTIONAL) BASING MATERIALS

If you've chosen to print the plain versions of the Farmland models, you'll first need to add your own ploughed field texture using the following materials.

- PVA Glue
- Basing Sand
- Small Rocks
- Ready Mix Polyfilla
- Sandpaper
- File



## 2. PAINTS

- Raw Umber
- Buff Titanium
- Large Brush
- Large Drybrush



## 3. GRASS

- Basing Glue
- 2mm static grass
- Static Grass Applicator (not strictly required but can provide a better finish to the grass)





# FARMLANDS BUILD GUIDE

The majority of the Farmland models do not require any assembly or special processing, simply print the models and head straight to painting. The 2 standalone pieces do need support removal prior to painting.

## 1. SUPPORT REMOVAL

### FA-M-010, FA-M-011, FA-M-021, FA-M-022

The standalone Farmland models have a fence enclosure which has some supports included. Using a pair of pliers, carefully remove these supports (highlighted in green below) prior to painting. Take care not to snap the more delicate fence pieces during this step.

1A




1B




## 2. (OPTIONAL) APPLY BASING MATERIALS

### FA-M-012 to FA-M-022

The plain versions of the Farmland models have the ploughed fields texture removed allowing hobbyists to apply their own basing texture and terrain finish. To do this, create a mix of PVA glue, polyfilla, basing sand and a few small basing rocks and apply liberally across the model. Using an old fork, scrape some lines across the model surface to simulate the ploughed field. Leave to dry then use sandpaper and a file to clean up where necessary.

2A



2B



2C



# PAINTING GUIDE

All Farmland models are painted using the same simple 4-step process.

1. Base coating
2. Drybrushing
3. Applying a wash
4. Applying static grass/foam scatter

## 1. BASE COATING

Apply a slightly watered-down coat of raw umber acrylic paint across the entire surface, ensuring the paint flows into all of the texture and recesses. This will act as a deep, earthy base tone for the Farmland. Allow the base coat to fully dry before moving on to the drybrushing stages.




## 2. DRYBRUSHING

Apply a heavy drybrush of buff titanium across the entire Farmland surface to highlight and pick out the detail in the ploughed fields.






# 3. APPLYING A WASH

Mix together water, Raw Umber, a small drop of black paint, and a drop of washing-up liquid to break the surface tension and create a thin wash. Apply this liberally across the entire surface, allowing it to flow into the recesses and around the rocks to deepen the shadows and add natural variation. Leave the piece to dry thoroughly before moving on to the final step.

3



# 4. APPLYING STATIC GRASS / FOAM SCATTER

To add extra decoration to the Farmland models, we chose to apply static grass around the perimiter of the standalone models and then add some small tufts to simulate crop growth. For the modular, pieces, we applied a light scattering of foam scatter to simulate seeds just starting to take hold.

4A



4B



# FINISHED FARMLANDS



