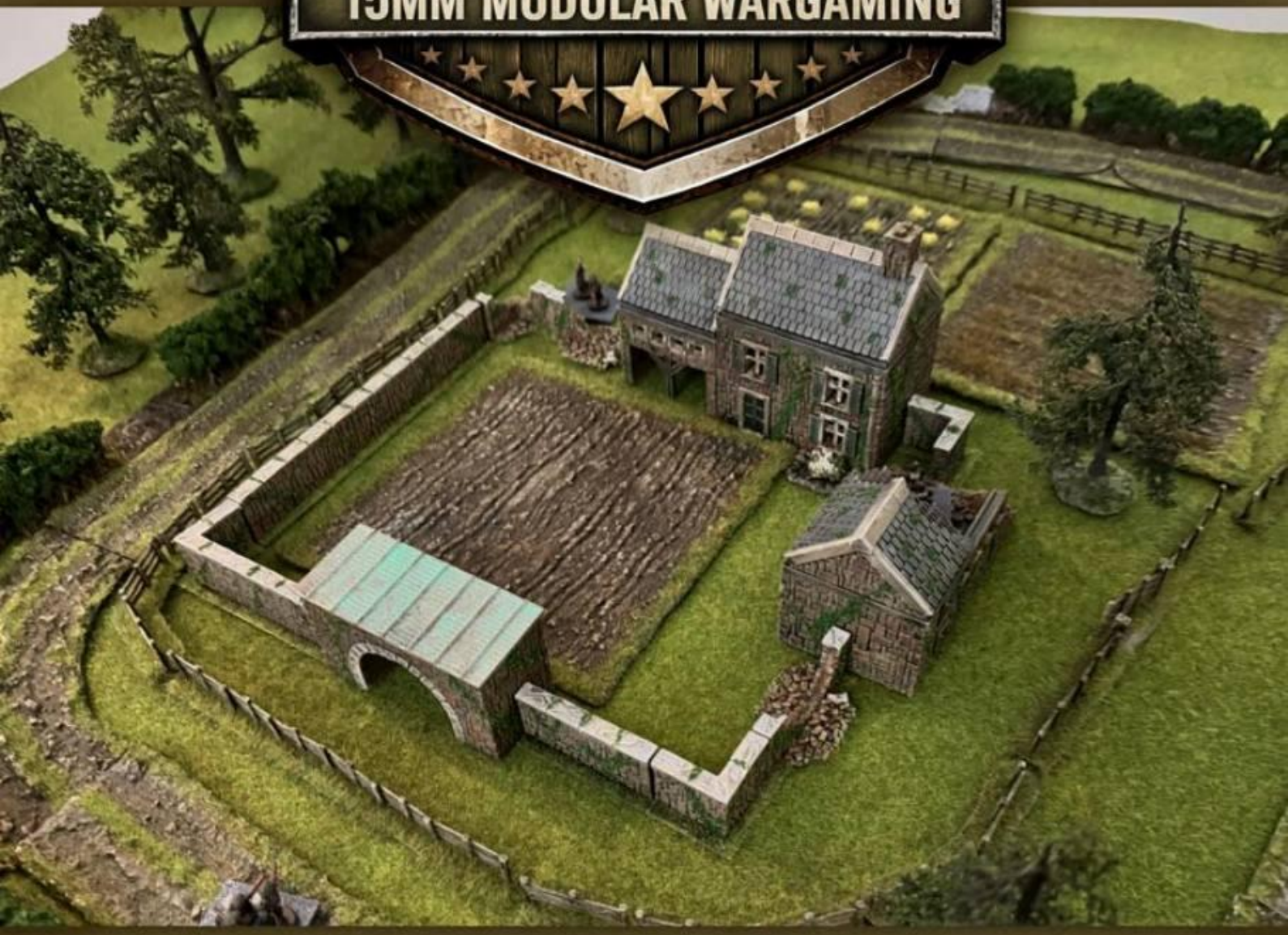
WARFRONT

15MM MODULAR WARGAMING



FARMSTEAD

BUILD AND PAINT GUIDE

Lotus Minis

FIELD SUPPLIES

When painting the Farmstead models, we mainly chose to use the Fanatic range of acrylic paints from Army Painter due to their extensive colour range and great coverage. We also supplemented these with some select washes and mediums from Citadel's range. The full list of paints used across the range is shown below.

1. ARMY PAINTER FANATIC PAINTS

- Uniform Grey
- Wolf Grey
- Stratos Blue
- Ruddy Umber
- Legendary Red
- Blood Chalice
- Brigadine Brown
- Bootstrap Brown
- Dusty Skull
- Great Hall Grey
- Worn Stone
- Ancient Stone
- Angel Green
- Mossy Green
- Weapon Bronze
- Verdigris



2. OTHER PAINTS

- Spray Primer - Desert Sand from Colour Forge
- Citadel Paints
  - Agrax EarthShade
  - Lahmian Medium





FIELD SUPPLIES

3. OTHER HOBBY SUPPLIES

Some models within the Farmstead range require some minor sub assembly and for this you will need some superglue. We also decided to use some foam scatter, static grass and flower tufts to add some foliage to the models.



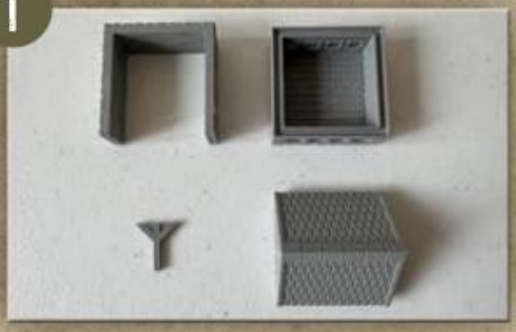
BUILD GUIDE - GARAGE

FS-M-010

1. PRINT ALL PARTS

The Farmstead Garage consists of 4 printed parts, the ground floor, support, first floor and roof section. Ensure you have printed all parts before continuing.

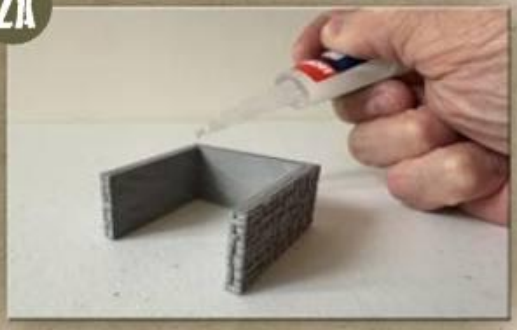
1



2. ATTACH THE GROUND FLOOR AND FIRST FLOOR

Apply a thin, even bead of superglue around the top edge of the ground floor walls, then carefully position the first floor section on top. Ensure all sides are aligned flush before the glue sets, making any small adjustments as needed.

2A



2B



3. ATTACH THE SUPPORT

Apply a small amount of superglue to the top of the wooden support, then carefully position it beneath the ground floor to hold it in place. Ensure it is properly aligned before leaving the glue to set fully.

3A



3B



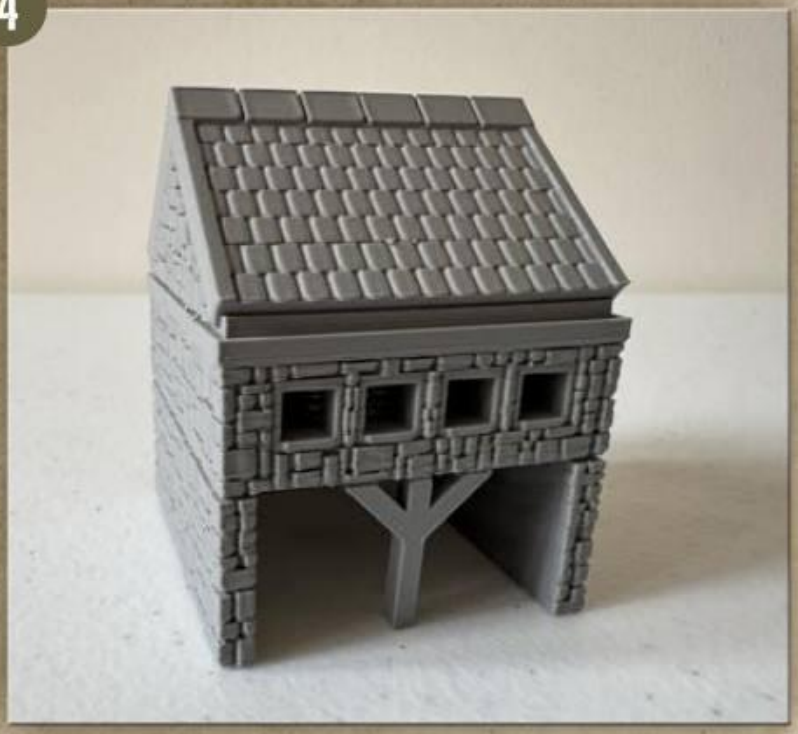
BUILD GUIDE - GARAGE

FS-M-010

4. KEEP THE ROOF REMOVABLE

The Garage roof is designed to be removable to allow troops to be garrisoned inside. Leave this section unglued

4



BUILD GUIDE - RUINED GARAGE

FS-M-014

1. PRINT ALL PARTS

The Farmstead Ruined Garage consists of 2 printed parts, the ground floor, and first floor and roof section. Ensure you have printed all parts before continuing.

1



2. ATTACH THE GROUND FLOOR AND FIRST FLOOR

Apply a thin, even bead of superglue around the top edge of the ground floor walls, then carefully position the first floor and roof section on top. Ensure all sides are aligned flush before the glue sets, making any small adjustments as needed.

2A



2B



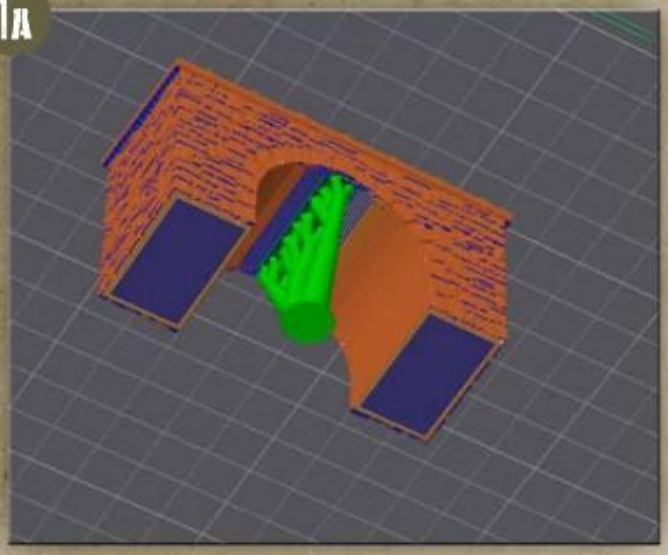
BUILD GUIDE
ARCHWAY / RUINED ARCHWAY - V1

FS-M-009 / FS-M-013-A

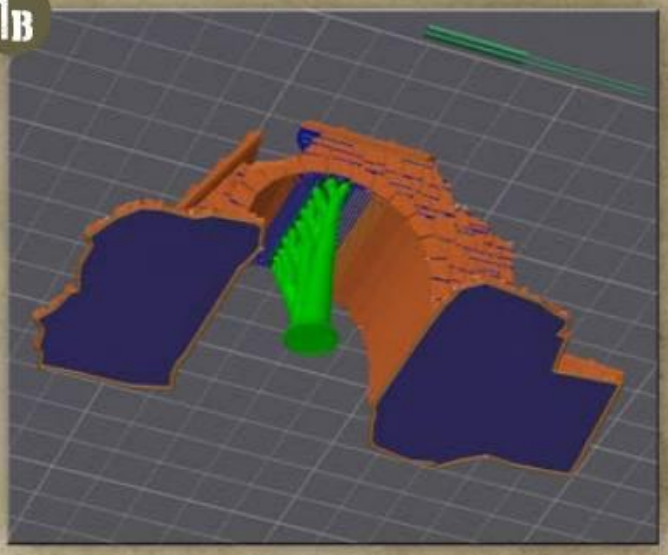
1. REMOVE SUPPORTS

To help support the roof structure, the Archway and Ruined Archway - v1 models are printed with tree supports. After printing, carefully remove these support structures.

1A



1B



PAINTING GUIDE
WALLS / RUINED WALLS

FS-M-001 to FS-M-008

All Farmstead wall variants follow the same 7 step painting process as follows:

1. Spray Prime
2. Base Coat
3. Apply First Wash
4. Overbrush
5. Apply Second Wash
6. Drybrush
7. Add Foliage Effects

1. SPRAY PRIME

Prime the walls using a spray paint primer. For this guide, we used Desert Sand from Colour Forge to establish a warm, natural base coat.

1A



1B



2. BASE COAT

Basecoat the walls by picking out random individual bricks in a mix of colours to create some natural variation. For this guide, we used Uniform Grey, Wolf Grey, Stratos Blue, Ruddy Umber, Legendary Red, and Blood Chalice. At this stage, the colours will appear quite bright and cartoony but this contrast will be softened and unified in the later washing and overbrushing steps.

Finish the base coating by painting the ground areas with Brigadine Brown, and the tops of the walls using Worn Stone.

2A



2B



PAINTING GUIDE
WALLS / RUINED WALLS

FS-M-001 to FS-M-008

3. APPLY FIRST WASH

Apply a wash of 50/50 Lahmian Medium and Agrax Earthshade over the entire wall model. Allow it to settle naturally into the recesses to emphasise shadows and definition. This step also helps to tone down the brighter brick colours, tying everything together into a more cohesive, realistic finish. Leave to dry thoroughly before continuing.

3A



3B



4. OVERBRUSH

Load a drybrush with Dusty Skull, then wipe off most of the paint before applying it across the entire wall model. Use a heavier application than a typical drybrush effectively overbrushing the model. This leaves a thin, translucent layer of Dusty Skull over the brickwork while still allowing hints of the underlying colours to show through and really helps to unify the brickwork and reduce the contrast of the strong base colours.

4A



4B



PAINTING GUIDE
WALLS / RUINED WALLS

FS-M-001 to FS-M-008

5. APPLY SECOND WASH

Apply a second, lighter wash using a 60/40 mix of Lahmian Medium and Agrax Earthshade over the entire wall model. Allow it to settle into the recesses to re-emphasise the shadows after the over-brush. This step further tones the finish and helps tie all the brick colours together.

5A



5B



6. DRYBRUSH

To help distinguish the wall tops from the surrounding brickwork, apply a light drybrush of Worn Stone across all top surfaces.

6



7. ADD FOLIAGE EFFECTS

Apply small lines of PVA glue climbing up and around the walls, as well as into the gaps between the wall tops. While the glue is still wet, sprinkle on a mix of dark green and mid green foam scatter to simulate patches of moss and creeping ivy. For a finishing touch, add some static grass to the base.

7A



7B



FINISHED FARMSTEAD WALLS





PAINTING GUIDE
ARCHWAY / RUINED ARCHWAYS

FS-M-009, FS-M-013-A, FS-M-013-B, FS-M-013-C

1. SPRAY PRIME

Prime the archway using a spray paint primer. For this guide, we used Desert Sand from Colour Forge to establish a warm, natural base coat.

1



2. BASE COAT

Basecoat the walls by picking out random individual bricks in a mix of colours to create some natural variation. For this guide, we used Uniform Grey, Wolf Grey, Stratos Blue, Ruddy Umber, Legendary Red, and Blood Chalice. At this stage, the colours will appear quite bright and cartoony but this contrast will be softened and unified in the later washing and overbrushing steps.

Finish the base coating by painting the ground areas with Brigadine Brown, the archway blocks with Worn Stone and the archway metal roofs with Mossy Green.

2A



2B



2C



2D



PAINTING GUIDE
ARCHWAY / RUINED ARCHWAYS

FS-M-009, FS-M-013-A, FS-M-013-B, FS-M-013-C

3. METALLIC DRYBRUSH

To emphasise the metallic surfaces of the Archway roofs, apply a light drybrush of Weapon Bronze, catching the raised edges and details.

3A



3B



3C



3D



4. APPLY FIRST WASH

Apply a wash of 50/50 Lahmiam Medium and Agrax Earthshade over the entire Archway model to start blending together the bricks and emphasising the shadows.

4A



4B



4C



4D



PAINTING GUIDE
ARCHWAY / RUINED ARCHWAYS

FS-M-009, FS-M-013-A, FS-M-013-B, FS-M-013-C

5. OVERBRUSH

Apply a heavy drybrush of Dusty Skull across the entire model, leaving a thin translucent layer of paint over the brickwork while still allowing hints of the underlying colours to show through.

5A



5B



5C



5D



6. APPLY SECOND WASH

Apply a second lighter wash of a mix of 60/40 Lahmiam Medium and Agrax Earthshade over the entire Archway to finalise the blending of the brickwork and re-emphasise the shadows.

6A



6B



6C



6D



PAINTING GUIDE
ARCHWAY / RUINED ARCHWAYS

FS-M-009, FS-M-013-A, FS-M-013-B, FS-M-013-C

7. ADD VERDIGRIS

To further emphasise the metallic finish of the Archway roofs, apply a thinned verdigris wash, allowing it to settle naturally in recesses and around details to create a weathered effect.

7A



7B



7C



7D



8. DRYBRUSH

The multiple washes can leave the model looking slightly muddy, so to bring back contrast and definition, apply a final light drybrush of Worn Stone to the Archway bricks, and Weapon Bronze to the roofs.

8A



8B



8C



8D



PAINTING GUIDE
ARCHWAY / RUINED ARCHWAYS

FS-M-009, FS-M-013-A, FS-M-013-B, FS-M-013-C

9. ADD FOLIAGE

Apply small lines of PVA glue climbing around the archway and sprinkle on a mix of dark green and mid green foam scatter to simulate creeping ivy. For a finishing touch, apply some patches of static grass in and around the rubble piles on the floor.

9A



9B



9C



9D



PAINTING GUIDE
GARAGE / RUINED GARAGE

FS-M-010, FS-M-014

1. SPRAY PRIME

Prime the garage using a spray paint primer. For all the Farmstead buildings, we used Desert Sand from Colour Forge to establish a warm, natural base coat.

2. BASE COAT

For the ruined variant, base coat the ground first using Brigadine Brown and the floor boards, wood supports and exposed roof rafters using Bootstrap Brown. You will inevitably get brown paint on the bricks but this can be painted over once dry.

Pick out individual bricks using a variety of colours, we used Uniform Grey, Wolf Grey, Stratos Blue, Ruddy Umber, Legendary Red, and Blood Chalice. At this stage, the colours will appear quite bright and cartoony but this contrast will be softened and unified in the later washing and overbrushing steps.

Finish the base coating by painting the roof tiles with Wolf Grey, the eaves with Uniform Grey and the verges, ridges and windows with Worn Stone.

2A



2B



PAINTING GUIDE
GARAGE / RUINED GARAGE

FS-M-010, FS-M-014

3. APPLY FIRST WASH

Apply a wash of 50/50 Lahmiam Medium and Agrax Earthshade over the entire model to tone down the brighter colours and emphasise the recesses and shadows. Leave to dry thoroughly before continuing.

3A



3B



4. OVERBRUSH

Apply a drybrush of Dusty Skull mainly over the brick areas of the model. Use a heavier application than a typical drybrush to effectively overbrush the model. This leaves a thin, translucent layer of Dusty Skull over the brickwork while still allowing hints of the unerlying colours to show through.

4A



4B



PAINTING GUIDE
GARAGE / RUINED GARAGE

FS-M-010, FS-M-014

5. APPLY SECOND WASH

Following the previous overbrushing step, we need to remphasise the shadows and recesses and further blend the tones of the brickwork together so apply a second lighter wash using a mix of 60/40 Lahmian Medium and Agrax Earthshade.

5A



5B



6. DRYBRUSH

To brighten things up slightly, apply a final light drybrush of Worn Stone to the roof verges and ridges aswell as the rubble piles.

6A



6B



PAINTING GUIDE
GARAGE / RUINED GARAGE

FS-M-010, FS-M-014

7. ADD FOLIAGE EFFECTS

Apply some thin lines of PVA glue to simulate creeping ivy/moss on the building and then sprinkle on a mix of dark and mid green foam scatter.

7A



7B



PAINTING GUIDE
BARN / RUINED BARN

FS-M-011, FS-M-015

1. SPRAY PRIME

Prime the barn using a spray paint primer. For all the Farmstead buildings, we used Desert Sand from Colour Forge to establish a warm, natural base coat.

2. BASE COAT

For the ruined variant, base coat the floor boards and exposed roof rafters using Bootstrap Brown. You will inevitably get brown paint on the bricks but this can be painted over once dry.

Pick out individual bricks using a variety of colours, we used Uniform Grey, Wolf Grey, Stratos Blue, Ruddy Umber, Legendary Red, and Blood Chalice. At this stage, the colours will appear quite bright and cartoony but this contrast will be softened and unified in the later washing and overbrushing steps.

Finish the base coating by painting the roof tiles with Wolf Grey, the eaves with Uniform Grey, the verges, ridges and windows with Worn Stone and the barn doors with Angel Green.

2A



2B



PAINTING GUIDE
BARN / RUINED BARN

FS-M-011, FS-M-015

3. APPLY FIRST WASH

Apply a wash of 50/50 Lahmiam Medium and Agrax Earthshade over the entire model to tone down the brighter colours and emphasise the recesses and shadows. Leave to dry thoroughly before continuing.

3A



3B



4. OVERBRUSH

Apply a drybrush of Dusty Skull mainly over the brick areas of the model. Use a heavier application than a typical drybrush to effectively overbrush the model. This leaves a thin, translucent layer of Dusty Skull over the brickwork while still allowing hints of the unerlying colours to show through.

4A



4B



PAINTING GUIDE
BARN / RUINED BARN

FS-M-011, FS-M-015

5. APPLY SECOND WASH

Following the previous overbrushing step, we need to remphasise the shadows and recesses and further blend the tones of the brickwork together so apply a second lighter wash using a mix of 60/40 Lahmian Medium and Agrax Earthshade.

5A



5B



6. DRYBRUSH

To brighten things up slightly, apply a final light drybrush of Worn Stone to the roof verges and ridges aswell as the rubble piles.

6A



6B



PAINTING GUIDE
BARN / RUINED BARN

FS-M-011, FS-M-015

7. APPLY FOLIAGE

Apply some thin lines of PVA glue to simulate creeping ivy/moss on the building and then sprinkle on a mix of dark and mid green foam scatter.

7A



7B



PAINTING GUIDE
FARMHOUSE / RUINED FARMHOUSE

FS-M-012-A, FS-M-012-B, FS-M-016

1. SPRAY PRIME

Prime the farmhouse using a spray paint primer. For all the Farmstead buildings, we used Desert Sand from Colour Forge to establish a warm, natural base coat.

1



2. BASE COAT

For the ruined variant, base coat the floor boards and exposed roof rafters using Bootstrap Brown. You will inevitably get brown paint on the bricks but this can be painted over once dry.

Pick out individual bricks using a variety of colours, we used Uniform Grey, Wolf Grey, Stratos Blue, Ruddy Umber, Legendary Red, and Blood Chalice. At this stage, the colours will appear quite bright and cartoony but this contrast will be softened and unified in the later washing and overbrushing steps.

Finish the base coating by painting the roof tiles with Wolf Grey, the eaves with Uniform Grey, the verges, ridges and windows with Worn Stone and the doors and window shutters with Angel Green.

2A



2B



2C



PAINTING GUIDE
FARMHOUSE / RUINED FARMHOUSE

FS-M-012-A, FS-M-012-B, FS-M-016

3. APPLY FIRST WASH

Apply a wash of 50/50 Lahmiam Medium and Agrax Earthshade over the entire model to tone down the brighter colours and emphasise the recesses and shadows. Leave to dry thoroughly before continuing.

3A



3B



4. OVERBRUSH

Apply a drybrush of Dusty Skull mainly over the brick areas of the model. Use a heavier application than a typical drybrush to effectively overbrush the model. This leaves a thin, translucent layer of Dusty Skull over the brickwork while still allowing hints of the unerlying colours to show through.

4



PAINTING GUIDE
FARMHOUSE / RUINED FARMHOUSE

FS-M-012-A, FS-M-012-B, FS-M-016

5. APPLY SECOND WASH

Following the previous overbrushing step, we need to remphasise the shadows and recesses and further blend the tones of the brickwork together so apply a second lighter wash using a mix of 60/40 Lahmian Medium and Agrax Earthshade.

5A



5B



6. DRYBRUSH

To brighten things up slightly, apply a final light drybrush of Worn Stone to the roof verges and ridges aswell as the rubble piles.

6A



6B



PAINTING GUIDE
FARMHOUSE / RUINED FARMHOUSE

FS-M-012-A, FS-M-012-B, FS-M-016

7. APPLY FOLIAGE

Apply some thin lines of PVA glue to simulate creeping ivy/moss on the building and then sprinkle on a mix of dark and mid green foam scatter. For an added touch, add some static grass on the ground sections inbetween the rubble piles and some flower tufts in the farmhouse garden.

7A



7B



7C



FINISHED FARMSTEAD BUILDINGS



